## **CLAIMS**

- 1. A policer based on Random Early Detection (RED), comprising:
- a filter that determines a filtered virtual time debt; and
- a control law circuit that receives the filtered virtual time debt from the filter and
- determines whether a packet should be dropped.
- 1 2. The RED policer of claim 1, wherein a virtual time debt uses a time T in which a
- 2 packet is expected to arrive and is computed using a predetermined output transmission
- 3 rate.
- 1 3. The RED policer of claim 2, wherein predetermined output transmission rate is
- 2 given by a traffic contract.
- 1 4. The RED policer of claim 1, wherein the filter is based on an exponential
- weighted moving average (EWMA) virtual time delay using the expression,
- 3 EWMA<sub>k</sub> =  $(1-g)EWMA_{k-1} + g(VTD)_k$ ,
- 4 where k indicates the presently received packet, and k-1 indicates the EWMA
- s computed when the last packet was received, the virtual time debt (VTD) is computed by
- the expression: VTD = T(packet expected to arrive) T(packet actually arrives), and g is
- 7 the gain of the filter.

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- The RED policer of claim 1, further comprises a sampler that samples a virtual
- time debt at a sampling interval, and transmits the sampled virtual time debt to the filter.
  - 6. The RED policer of claim 1, further comprises:
- a random generator that generates a number based on the control law circuit's
- determination as to whether a packet should be dropped; and
- a counter that is set with the number generated by the random generator, wherein
- the counter counts packets passing through the RED policer up to the set number, and

- 6 wherein the RED policer drops a packet when the counter has counted out the set num-
- 7 ber.
- 7. The RED policer of claim 6, further comprises:
- the control law circuit that determines a probability of a packet being dropped
- based on the filtered time debt exceeding a predetermined minimum threshold,
- and specifies a range of numbers based on the probability; and
- the random generator that randomly generates a number in the range specified by
- 6 the control law circuit.
- 1 8. A policer based on Random Early Detection (RED), comprising:
- means for determining a moving average of a virtual time debt; and
- means for determining whether a packet should be dropped based on a value of
- 4 the moving average of the virtual time debt.
- 1 9. The RED policer of claim 8, further comprises means for sampling a virtual time
- debt at a sampling interval, and transmitting the result to the moving average determining
- 3 means.

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- 1 10. The RED policer of claim 8, further comprises:
- means for generating a random number based on the result of the packet dropping
- 3 means; and
- 4 means for counting a number of packets passing through the RED policer up to
- the random number generated by the random number generating means, wherein the
- 6 RED policer drops a packet when the counting means has counted out the generated ran-
- 7 dom number.
- 1 11. A network device comprising:
- a plurality of Random Early Detection (RED) policers, wherein each RED policer
- 3 includes,

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a filter that determines a filtered virtual time debt; and

5	a control law circuit that receives the filtered virtual time debt from the
6	filter and determines whether a packet should be dropped; and
7	a packet classifier that determines which packet should go to which RED
8	policer.

- 1 12. A method of policing packets in a network device, the method comprising the steps of:
- determining a filtered virtual time debt of a traffic;
- 4 comparing the filtered virtual time debt with a predetermined minimum threshold;
- and if the filtered virtual time debt exceeds the minimum threshold, then
- generating a random number that is used to determine which packet should to dropped.
- 1 13. The method of claim 12, wherein generating a random number further comprises 2 the steps of:
- generating the random number in a range based on a level by which the filtered virtual time debt exceeds the minimum threshold;
- setting a counter with the random number; and
- dropping a packet when the counter has counted out the random number.
- 1 14. A computer readable medium having instructions contained therein, which when executed by a computer performs a method comprising the steps of:
- determining a filtered virtual time debt of a traffic;
- 4 comparing the filtered virtual time debt with a predetermined minimum threshold;
- and if the filtered virtual time debt exceeds the minimum threshold, then
- generating a random number that is used to determine which packet should to dropped.
- 1 15. The medium of claim 14, wherein generating a random number further comprises 2 the steps of:

3	generating the random number in a range based on a level the filtered virtual time
4	debt exceeds the minimum threshold;
5	setting a counter with the random number; and
6	dropping a packet when the counter has counted out the random number.
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9	16. Electromagnetic signals propagating over a computer network, said electro-
10	magnetic signals carrying instructions for practicing the method of claim 12.
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